

SMART™ Lesson

Making Predictions in Early Literature

Introduction

Understanding the art of making predictions in literature is an essential aspect of learning. This lesson focuses on how to make predictions based on the clues given in early literature.

The Definition of Prediction

A prediction is an educated guess that a reader makes about what will happen in a story.

Clues to Help Make Predictions

Early literature usually contains clues that can help readers guess what might happen next. Some of these clues include:

1. Character habits
2. Historical context
3. Character dialogue
4. Setting
5. Author's writing style

Examples

Consider the following example:

In the story "Little Red Riding Hood," Little Red Riding Hood has been warned not to talk to strangers or leave the path while taking food to her grandmother's house. Once she arrives, the wolf invites her in and eats her grandmother before pretending to be her.

Using the clues above, one could predict that Little Red Riding Hood may encounter a stranger or that someone may try to lure her off the path. Based on the story, it is likely that the wolf will appear and try to deceive her.

Practice

Answer the following questions based on the story "The Three Little Pigs."

1. What is the prediction for what will happen to the first little pig's house?
2. What is the prediction for the third little pig's house?
3. What clues were used to make these predictions?

Conclusion

Making predictions based on the clues given in early literature allows readers to become more engaged in the story and can help them better understand the plot.

SMART™ Education

Making predictions

© 2023 SMART™ Education